## Class 17 (Week 8, R) Learning Models IV: phonologization

| To do  |  |  |  |  |
|--|--|--|--|--|
| □ Read Hayes & Wilson (2006) for Tuesday (Nov. 24)   |  |  |  |  |
| <ul> <li>presenters, if you e-mail me your handout as a PDF by noon Thurs., I can print</li> </ul> |  |  |  |  |
| □ Prepare at least one <b>question or point for discussion</b> on the reading                      |  |  |  |  |
| □ Computing <b>homework</b> using OTSoft is due Tuesday (Nov. 24).                                 |  |  |  |  |
| <ul> <li>I have an extra office hour tomorrow (Friday) from 2 to 3 if questions</li> </ul>         |  |  |  |  |
| □ Negotiate schedule for class on Tuesday of Week 10 (Dec. 1)                                      |  |  |  |  |

**Overview**: This is getting away from formal models of learning, but an important question about learning is how phonetic effects and properties get turned into phonological ones.

# 1. Discuss Kirby (2013) and Bang et al. (2015)

## 2. Beautiful example from Hayes (1999)

- Many factors affect how much aerodynamics favors voicing vs. voicelessness (see Ohala 1983, Westbury & Keating 1986) (Hayes p. 8)
  - <u>place of articulation</u>: fronter closure  $\rightarrow$  bigger oral chamber  $\rightarrow$  more room for the air  $\rightarrow$  airflow from lungs, across glottis, into mouth encouraged
  - <u>closure duration</u>: as time passes during the closure, more air pressure in oral chamber  $\rightarrow$  airflow across glottis discouraged
  - <u>being after a nasal</u>: nasal leak and velar pumping encourage airflow
  - <u>being phrase/utterance-final</u>: subglottal pressure is lower → lairflow across glottis discouraged
- Hayes constructs the following "difficulty landscape" using an aerodynamic model (Keating 1984)
  - 0 means there's no problem having voicing; bigger numbers mean it's difficult.

| (2) Landscape of Difficulty | for Voice | ed Stops: | Three Places, Four Environments |        |
|-----------------------------|-----------|-----------|---------------------------------|--------|
|                             | b         | d         | g                               |        |
| [-son]                      | 43        | 50        | 52                              |        |
| #                           | 23        | 27        | 35                              |        |
| [+son, -nas]                | 10        | 20        | 30                              |        |
| [+nas]                      | 0         | 0         | 0 contour line: 25              |        |
|                             |           |           |                                 | (p. 9) |

- The thing is, there is no language that draws the line at 25. Instead, languages draw vertical or horizontal lines that partly contradict the phonetics:
  - \*g (as in Dutch): ignores the fact that initial [g] is easier than post-obstruent [d]
- This can lead to seeming cross-language markedness constradictions in the corners:
  - \*p (as in Arabic): even in geminates, you get only [bb], not \*[pp]
  - \*VOICEDGEMINATE (as in non-loan Japanese): only [pp], not \*[bb]

## 3. Hayes's proposed solution [assumes analytic bias]

## The learner...

- ...compiles a difficulty map like the above
- ...constructs constraints according to certain templates ( $*[\alpha F], *[\alpha F][\beta G], *[\alpha F,\beta G], \text{ etc.}$ )
- ...evaluates constraints according to how often they correctly predict that one item in the map is harder than another
  - e.g., \*g is correct about g/[-son]\_\_ vs. d/[-son]\_\_, but wrong about g/#\_\_ vs. d/[-son]\_\_
  - collect % of pairs for which prediction is correct
- ...to be accepted, a constraint must do better on the above test than all its "neighbors" that are equally or less complex
  - constraints are neighbors if they differ in just one symbol (whatever counts as a symbol in your theory).
  - e.g., \*[coronal, +voice] and \*[dorsal, +voice] are neighbors, equally complex
  - \*g and \*#g are neighbors; \*g is less complex than \*#g
- <u>Result</u>: The learner add complex constraints only if they justify themselves.
- Echoes of smoothing/regularization: to reduce overfitting, in this model there is a built-in bias against great complexity (which would allow a closer fit to the data).
- In the voicing example, Hayes ends up with constraints like \*[dorsal, +voice] and \*[+nasal][-voice], but nothing more complex.

## 4. Some other cases similar in spirit

- Crosswhite (1999): When stressed syllables have shorter duration, there's less time for jaw opening, so low vowels are disfavored.<sup>1</sup>
  - In some languages, result is actual neutralization with another V category
  - Which category a V is neutralized with can be language-specific (over):

<sup>&</sup>lt;sup>1</sup> That's not the only type of vowel reduction in unstressed syllables; Crosswhite also discusses the contrastenhancement type.





(Crosswhite 2000a, p. 4)

 $\Rightarrow$  Despite shared phonetic motivation, different faithfulness rankings. These patterns aren't just an automatic result of reduced jaw lowering.

(Crosswhite 2000b, p. 3)

- Zhang (2000): languages with contour tones (falling, rising, dipping) often restrict where those contours can appear, including
  - long vowels only
  - stressed syllables only
  - final syllables only
  - monosyllables only

 $\rightarrow$  syllables that will "canonically" have longer duration in the sonorous portion of their rime are favored sites for contour tones.

- Moreover, Zhang found that language-specific facts about, e.g., how much features of a coda consonant affect duration, affect where the contour tones can occur in that language.
- But the "canonically" is key: based on some typical speech rate and style, or averaged/normalized over speaking rates and style.
  - If we had a constraint like simply
    - \*CONTOUR/<200 msec

Then the winning candidate would change according to speech rate.

• While some contours that are normally acceptable *might* get wiped out in fast speech, extraslow speech doesn't (I think) allow additional contrasts.

# 5. Experimental evidence: Myers & Padgett 2014

• It's been proposed that the motivation for final devoicing is motivated by what happens articulatorily at the end of an utterance: drop in sub-glottal pressure, glottal abduction in anticipation of breathing. Discuss: problems/issues for this story?

- Artificial grammar study 1: phonotactic learning
  - Participants hear words in frames *santa* \_\_\_\_\_ and *santa* \_\_\_\_\_ *mizupu*
  - Listen and repeat
    - Final devoicing group: words like *pis, pum, pamu*—but *pis* is never utterance-medial
    - <u>Final voicing group</u>: words like *puz, pum, pamu*—but *puz* is never utterance-medial
  - Testing phase: press button to say whether utterance belongs to the language or not
    - novel words of the same types, but now the *s* and *z*-final words can be utterance-medial





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- Artificial grammar study 2: alternation learning
  - Participants hear words in frames *bitomi* \_\_\_\_\_ and *bitomi* \_\_\_\_\_ *nama*
  - Words come in singular-plural pairs: *pet, peti; git, gidi; min, mini* 
    - Participant gets a pair like *bitomi pet, bitomi peti*, with drawings illustrating singularhood and pluralhood
  - Obstruent-final stems are never utterance-medial
  - Feedback phase
    - Hear an utterance with a plural, produce the utterance with the singular
  - Test phase
    - Includes non-alternating voiced (*teb*, *tebi*)
    - and reverse-alternating (*teb*, *tepi*)
    - Participants hear the utterance with the plural, then the singular
    - All singulars can occur in all environments

## • Discuss results:



## 6. A grab bag of other things to think about

- Hansson (2001): consonant harmony as the phonologization of production-planning effects
- Pierrehumbert (2001): "viable constraints are coarse-grained"
  - Focussed on constraints that could be used by a Fast Phonological Preprocessor that guesses word boundaries
  - Asks how reliable various regularities in the English lexicon are
    - Stress pattern  $\sigma\sigma\sigma$  is more common than  $\sigma\sigma\sigma$
    - Some nasal+obstruent clusters are more common than others
    - Statistics of nasal+obstruent clusters between an initial, stressed syllable and a following, unstressed syllable
    - Word-final /gri/ is more common than /kri/
  - The simpler constraints turn out to be more likely to be well represented in a subset of the data → they should be more reliably learned
  - P. concludes that "[p]honological constraints must be coarse-grained because ocmplex and detailed phonological descriptions are statistically unstable across differences in vocabulary, and cannot be learned reliably" (p. 692)
- Fruehwald (2013): argues that reanalysis of phonetics and phonology occurs *early* in a change, not late
  - The phonological change is the cause, not the effect, of the phonetic change

### 7. Coming up (on Tuesday—there is no class Thursday)

• What if the learner has to figure out the constraint set, or even the features?

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